

**PRINCIPLES OF DIGITAL IMAGE PROCESSING: CORE
ALGORITHMS (UNDERGRADUATE TOPICS IN COMPUTER
SCIENCE)**

Renay Cassata

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This is the second volume of a book series that provides a modern, algorithmic introduction to digital image processing. Interpolation between these irregularly spaced point samples is done by solving a Laplacian difference equation to obtain a continuous potential surface. Color source, int u, int v for filtering grayscale and color images, respectively.

sellerInventoryAAZ Returns a map Q of local thresholds for the grayscale image I. Close X. The following code segment demonstrates the use of the class VectorMedianFilter with radius 3.

Note that the images overall mean I used as the initial guess for the threshold. The Back Cover : This easy-to-follow textbook is the second of three volumes which provide a modern, algorithmic introduction to digital image processing, designed to be used both by learners desiring a firm foundation on which to build, and practitioners in search of critical analysis and concrete implementations of the most important techniques.